

Equilibrium Uniqueness In Aggregative Games: Very Practical Conditions

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Corrections:

1. *Section 3, Assumption C:*

C. For all $i \in \tilde{N}$ and $x_i > 0$: $t_i(x_i, x_i) = 0 \Rightarrow (D_1 + D_2)t_i(x_i, x_i) < 0$.

2. *Line 8 of proof of Proposition 10:*

closed) $y_* \in I$, we have to prove that $\hat{b}_* = \hat{b}_i(y_*)$. We distinguish between

3. *Lemma 10(1a):* (a) \underline{x}_i (in (13)) is well-defined and $\underline{x}_i \leq \bar{x}_i$.

4. *Proof of Lemma 10, line 2:* ... By Ass. B[i], also $\bar{t}_i(x_i) < 0$ for

Comments:

Further reading:

If You think that some other things should be added here, then please let me know.