## 1.

There are two goods,  $x = (x_1, x_2) \in \mathbf{R}^2_+$ . A consumer has the utility function  $U(x) = u_1(x_1) + u_2(x_2)$  where each  $u_i$  is twice continuously differentiable with  $u_i'(x_i) > 0$  and  $u_i''(x_i) < 0$  for all  $x_i \in \mathbf{R}^1_+$ . Each  $u_i$  also satisfies the condition:  $\lim_{x_i \to 0} u_i'(x_i) = +\infty$ . Assume that prices of both goods are positive, that is,  $p_i > 0$ , and wealth is positive, that is, w > 0.

- a.) Write the consumer's problem as a constrained optimization problem and display the first order conditions for this optimization problem. (2 points)
- b.) Show that if wealth decreases then the demand for good 1 decreases. (4 points)
- c.) What is the sign of the effect of a change in the price of good 1 on the consumer's demand for good 2? Show your work. (4 points)
- 2. Provide a brief answer for each of the following questions.
  - a.) A consumer has the expenditure function  $e(p_1, p_2, u) = \frac{up_1p_2}{p_1 + p_2}$ . Find this consumer's indirect utility function. (3 points)
  - b.) A firm has the profit function  $\pi(p, w_1, w_2) = p^2(w_1^{\alpha} + w_2^{\alpha})$ , where *p* is the output price and  $w_1; w_2$  are input prices. Find this firm's output supply function. (3 points)
  - c.) A student has solved a cost minimization problem for a firm and concluded that the cost function is  $c(w_1, w_2, y) = yw_1^{1/4}w_2^{1/4}$ . Explain why his solution is incorrect. (1 point)
  - d.) Show that if each of the i = 1, ..., I consumers in an economy has an indirect utility function of the form  $v_i(p, w_i) = a_i(p) + b(p)w_i$ , where  $p \in \mathbf{R}^N_+$  is the price vector and  $w_i \in \mathbf{R}^1_+$  is *i*'s wealth, then aggregate demand can be written as a function of aggregate wealth  $w = \sum_{i=1}^{I} w_i$ . (3 points)

## **3.** A contest game with complete (part a-c) and incomplete information (d-g).

There are two agents i = 1, 2 competing for a prize *P* that has subjective valuation  $v_i(P)$ . Both agents invest simultaneously to obtain the prize. The cost of the investment is either 1 or 2, i.e.  $c_i \in \{1, 2\}$ .

Agent *i*'s probability of winning the prize is  $\frac{c_i}{c_1 + c_2}$ .

- a) Determine the payoff function. (1 point)
- b) Draw the game tree that represents the game as an extensive form game. (1 point)
- c) Show that high investments ( $c_i = 2$ ) are a (strictly) dominant strategy if the valuation of the prize  $v_i(P) > 6$ . (2 points)

Now consider incomplete information. Suppose the agents either place a high value on the prize  $v_i^H(P) = 9$  or a low value  $v_i^L(P) = 3$ . The common prior probabilities are given in the following table:

	$v_2^L$	$v_2^H$
$v_1^L$	0.16	0.24
$v_1^H$	0.24	0.36

- d) Draw the game tree that reflects that players' types are randomly determined. (2 *points*)
- e) Calculate the expected payoff of a player with a high valuation for each of his investment strategies. (2 *point*)
- f) Calculate the expected payoff of a player with a low valuation for each of his investment strategies. (*1 point*)
- g) Describe the Bayesian-Nash Equilibria of the game. (1 point)

## 4. Expected Utility

One definition of risk aversion is this:

An agent is risk averse if u(E(g)) > u(g),

where g is a gamble, u is a vNM-utility function and E(g) is the expected outcome of gamble g.

a) Show that an agent with  $u(w) = \alpha \ln w$  ( $\alpha > 0$ ) is risk averse according to the definition when faced with the gamble  $g = (\frac{1}{2} \circ (w_0 + h), \frac{1}{2}(w_0 - h))$ . (3 *points*)

[It may be helpful to know that  $\ln x + \ln y = \ln(xy)$  and  $y \cdot \ln x = \ln(x^y)$ ]

b) Calculate the certainty equivalent,  $\hat{c}$ . (3 points)

c) Recall the definition of a risk premium:  $p = E(g) - \hat{c}$ . Is the risk premium associated with gamble *g* increasing or decreasing in initial wealth? Interpret your finding. (2 *points*)

d) The variable h signifies a mean preserving spread. Argue that an increase in h means a larger risk. (2 *points*)