Advanced Microeconomics

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Exercises 3

Exercise 1 Given the following bimatrix game:

1	3;8	4;8	2;3	
	1;7	2;6	8;1	
	3;4	4;4	2;2	·
	1;1	1; -1	1; -1)

- a. Determine the best reply correspondences.
- b. Determine the dominant strategies and the strictly dominant strategies.
- c. Determine the strategy profiles that survive the procedure of elimination of strongly dominated strategies.
- d. Determine the Nash equilibria.
- e. Determine the strongly Pareto-efficient strategy profiles and the weakly Pareto-efficient strategy profiles.

Exercise 2 Consider the bimatrix game

$$\begin{pmatrix} 5; 12 & 0; 0 \\ 0; 0 & 10; 4 \end{pmatrix}$$
.

- a. Determine, in case of pure strategies, the best reply correspondences, and if it/they exist, the strictly dominant Nash equilibrium, the iterative not strongly dominated equilibrium and the Nash equilibria.
- b. Determine, in case of mixed strategies, the best reply correspondences and the Nash equilibria.

Exercise 3 Consider a game in strategic form with two players. The game is called "strictly competitive" if for all strategy profiles (x_1, x_2) and (y_1, y_2)

$$f_1(x_1, x_2) \ge f_1(y_1, y_2) \iff f_2(x_1, x_2) \le f_2(y_1, y_2).$$

The game is called a "constant-sum game" if there exists a number $c \in \mathbb{R}$ such that for each strategy profile (x_1, x_2) it holds that $f_1(x_1, x_2) + f_2(x_1, x_2) = c$.

- a. Show that each constant-sum game is strictly competitive.
- b. Show that in a strictly competitive game each strategy profile is strongly Pareto efficient.

Exercise 4 Consider a homogeneous Cournot-oligopoly, i.e. a game in strategic form where each player i has as strategy set $X_i = [0, m_i]$ with $m_i > 0$ and a payoff function f_i of the form

$$f_i(x_1,\ldots,x_n) = p(x_1+\cdots+x_n)x_i - c_i(x_i),$$

where $p: [0, m_1 + \dots + m_n] \to \mathbb{R}$ and $c_i: X_i \to \mathbb{R}$. Here x_i is called 'production level' of firm *i*. f_i is called 'profit function' of firm *i*, *p* 'inverse demand function' and c_i 'cost function' of firm *i*. A Nash equilibrium of this game also is called cournot equilibrium.

Suppose that p is decreasing, concave and twice differentiable and that each c_i is convex and twice differentiable.

- a. Prove that each conditional profit function is concave.
- b. Prove, using the Nikaido-Isoda theorem, that the game has at least one Cournot equilibrium.

Exercise 5 Make Exercise 7.4 (on strong domination) from the text book.

Short solutions.

Solution 1 a. $R_1(1) = \{1,3\}, R_1(2) = \{1,3\}, R_1(3) = \{2\}, R_2(1) = \{1,2\}, R_2(2) = \{1\}, R_2(3) = \{1,2\}, R_2(3) = \{1,3\}, R_$ $R_2(4) = \{1\}.$

 $\left(\begin{array}{cc} 3;8 & 4;8\\ 1;7 & 2;6\\ 3;4 & 4;4 \end{array}\right).$

b. Dominant strategies for player 1: do not exist.

Dominant strategies for player 2: the first.

Strictly dominant strategies: do not exist.

c. Step 1:

Step 2:

 $\left(\begin{array}{rrr}3;8&4;8\\3;4&4;4\end{array}\right).$ d. They are (1,1) (i.e. row 1 and column 1), (1,2), (3,1), (3,2).

e. Strongly: (1,2) (2,3). Weakly: (1,1), (1,2) (2,3), (3,2).

Solution 2 a. $R_1(1) = \{1\}, R_1(2) = \{2\}, R_2(1) = \{1\}, R_2(2) = \{2\}.$ No strictly dominant equilibrium and no iterative not strongly dominated equilibrium. Nash equilibria: (1, 1) and (2, 2).

b. Expected payoff functions: $\overline{f}_1(p;q) = (15q-10)p + 10 - 10q$ and $\overline{f}_2(p;q) = (16p-4)q + 4 - 4p$. Best reply correspondences: $\overline{R}_1(q) = \begin{cases} \{1\} \text{ if } q > 2/3, \\ [0,1] \text{ if } q = 2/3, \\ \{0\} \text{ if } q < 2/3 \end{cases}$ and $\overline{R}_2(p) = \begin{cases} \{1\} \text{ if } p > 1/4, \\ [0,1] \text{ if } p = 1/4, \\ \{0\} \text{ if } p < 1/4. \end{cases}$ Solving the two equations $p = \overline{R}_1(q)$ and $q = \overline{R}_2(p)$ gives the Nash equilibrium p = 1/4, q = 2/3. Also

p = 0, q = 0 and p = 1, q = 1 are Nash equilibria.

Solution 3 a. For a constant-sum game we have $f_1 + f_2 = c$. So $f_1(x_1, x_2) \ge f_1(y_1, y_2) \iff c - f_2(x_1, x_2) \ge c$ $c - f_2(y_1, y_2) \Leftrightarrow f_2(x_1, x_2) \leq f_2(y_1, y_2)$. Thus the game is strictly competitive.

b. By contradiction suppose \mathbf{a} is strongly Pareto-inefficient. Then there exists a Pareto improvement \mathbf{b} of \mathbf{a} . So then there exists a player, say 1, who at \mathbf{b} has a greater payoff, and the other player does not have a smaller payoff. Thus $f_1(\mathbf{b}) > f_1(\mathbf{a})$ and $f_2(\mathbf{b}) \ge f_2(\mathbf{a})$. As the game is strictly competitive, we have $f_1(\mathbf{b}) \le f_1(\mathbf{a})$, a contradiction.

Solution 4 a. Consider a player i. Fix a strategy of each other players. Let a be the sum of these strategies. For this situation the conditional payoff function is

$$g(x_i) = p(x_i + a)x_i - c_i(x_i).$$

Therefore

 $g''(x_i) = p''(x_i + a)x_i + 2p'(x_i + a) - c_i''(x_i).$

As $p'' \leq 0, p' \leq 0$ and $c_i'' \geq 0$, it follows that $g'' \leq 0$. Thus g is concave. b. Having part a, apply the Nikaido-Isoda equilibrium existence result (from the slides).

Solution 5 We consider the bimatrix game (A; B) with $B = \begin{pmatrix} 0 & -3 & -4 \\ 4 & 5 & 8 \end{pmatrix}$. Then the second pure strategy of player 2 is not strongly dominated by a pure strategy. But for each mixed strategy (p_1, p_2) of player 1 we have $f_2((p_1, p_2), (1/2, 0, 1/2)) = 6 - 8p_1 > 5 - 8p_1 = f_2((p_1, p_2), (0, 1, 0))$. Therefore the second pure strategy of player 2 is strongly dominated by his mixed strategy (1/2, 0, 1/2).