

# Advanced Microeconomics

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## Exercises 1

**Exercise 1** Determine which of the following bimatrix games are a prisoner's dilemma.

a.  $\begin{pmatrix} 3; -1 & 3; 1 & 6; 0 \\ 1; 0 & 3; 1 & 6; 0 \\ 2; 2 & 4; 1 & 8; 2 \end{pmatrix}$ .

b.  $\begin{pmatrix} 1; 0 & 3; 1 & 6; 0 \\ 2; 1 & 4; 1 & 8; 1 \end{pmatrix}$ .

c.  $\begin{pmatrix} 6; 1 & 3; 1 & 1; 5 \\ 2; 4 & 4; 2 & 2; 3 \\ 5; 1 & 6; 1 & 5; 2 \end{pmatrix}$ .

d.  $\begin{pmatrix} -1; -1 & 2; 0 \\ 0; 2 & 3; 3 \end{pmatrix}$ .

e.  $\begin{pmatrix} 2; 2 & -1; 3 \\ 3; -1 & 0; 0 \end{pmatrix}$ .

**Exercise 2** Answer the following true/false questions concerning bimatrix games.

- A bimatrix game concerns a game with two players.
- Each bimatrix game has at least one Nash equilibrium.
- Each bimatrix game has a strictly dominant strategy.
- Each bimatrix game has a fully cooperative strategy profile.
- Each bimatrix game has a weakly Pareto efficient strategy profile.
- Each fully cooperative strategy profile is weakly Pareto efficient.
- A strictly dominant strategy is fully cooperative.
- A prisoners' dilemma game has a Nash equilibrium.
- It is impossible that a weakly Pareto inefficient strategy profile is a Nash equilibrium.
- A Nash equilibrium is a strategy profile that consists of strategies of the players' that they like the most.

**Exercise 3** The following true/false questions deal with the bimatrix game

$$\begin{pmatrix} 3; 6 & 6; 5 & 7; -3 \\ -6; 2 & 5; 3 & 5; 4 \end{pmatrix}.$$

- a. *The row-player has 2 strategies.*
- b. *There are 6 strategy profiles.*
- c. *The strategy profile (1,1) is a Nash equilibrium.*
- d. *The row-player has a strictly dominant strategy.*
- e. *There is a weakly Pareto inefficient nash equilibrium.*
- f. *The column-player has a strictly dominant strategy.*
- g. *This game is a prisoners' dilemma.*
- h. *Playing row 1 and column 3 is a fully cooperative strategy profile*
- i. *This game is a zero-sum game.*
- j. *(1,2) is a weakly Pareto efficient strategy profile.*

Short solutions.

*Solution 1* Only the game in e is a prisoner's dilemma game.

*Solution 2* aT bF cF dT eT fT gF hT iF jF.

Some explanation. Concerning f (each fully cooperative strategy profile is weakly Pareto efficient): suppose the strategy profile  $\mathbf{x}$  is fully cooperative, meaning that the total payoff is maximal. If it would not be weakly Pareto efficient, then there is a strategy profile which is better for both players and thus leads to a greater payoff than in  $\mathbf{x}$ . (In fact each fully cooperative strategy profile even is strongly Pareto efficient. In order to see this modify the above reasoning in an appropriate way.)

Concerning e: as each bimatrix game has a fully cooperative strategy profile, part f implies that each bimatrix game has a weakly Pareto efficient strategy profile.

*Solution 3* aT bT cT dT eF fF gF hF iF jT.